

Washington Department of Ecology

Rule Development Process

June 6, 2006

Rule-Making Laws in Washington

The Administrative Procedure Act –
Chapter 34.05 RCW

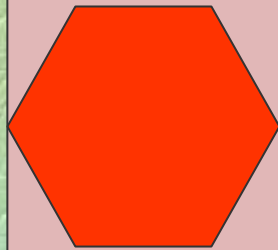
The Regulatory Fairness Act –
Chapter 19.85 RCW

The Department of Ecology also adopted policies to address
internal rule-making processes.

DEPARTMENT OF ECOLOGY RULE DEVELOPMENT PROCESS

STEPS INVOLVED

- Rule Authorization Document
- Rule Development Plan
- Prepare and File CR 101
- Work with an Advisory Panel
- Prepare and File CR 102
- Public Comment Period
- Prepare and File CR 103



Rule Authorization Document

Define Intended Rule

Agency Approval

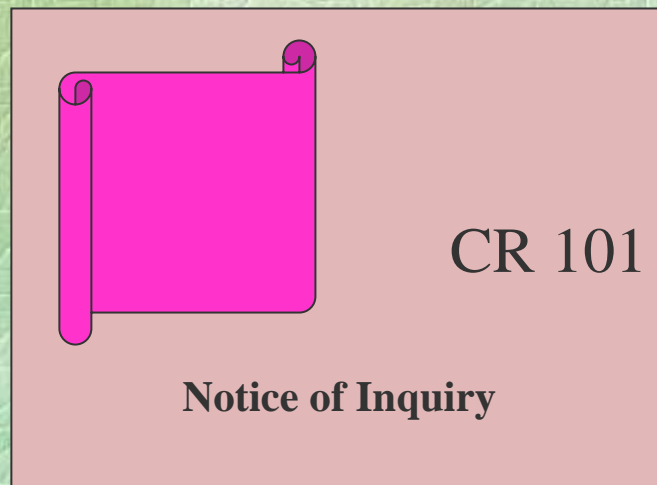
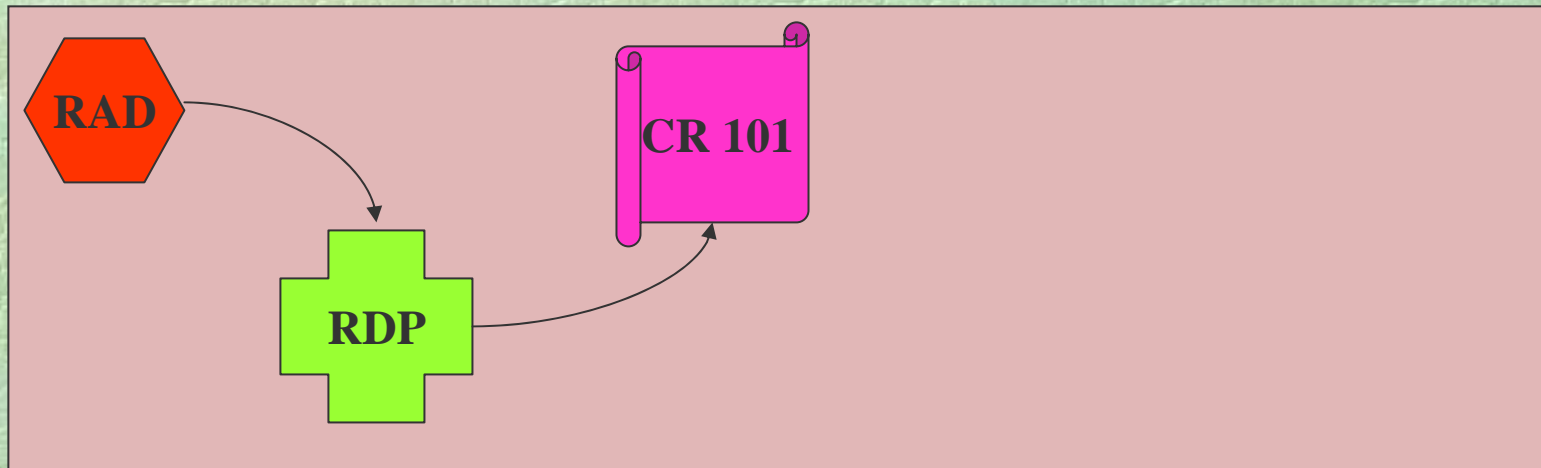
- Strategic Planning
- ALL rules go to SMT
 - Big Picture
 - Staff contact w/SMT
 - SMT contact w/staff

Approved by: Senior Management Team (SMT)



- Better defined concept/
scope**
- What is planned
 - Who does it impact
 - Anticipated issues
 - Public involvement strategy
 - Communication plan

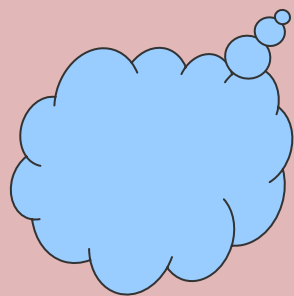
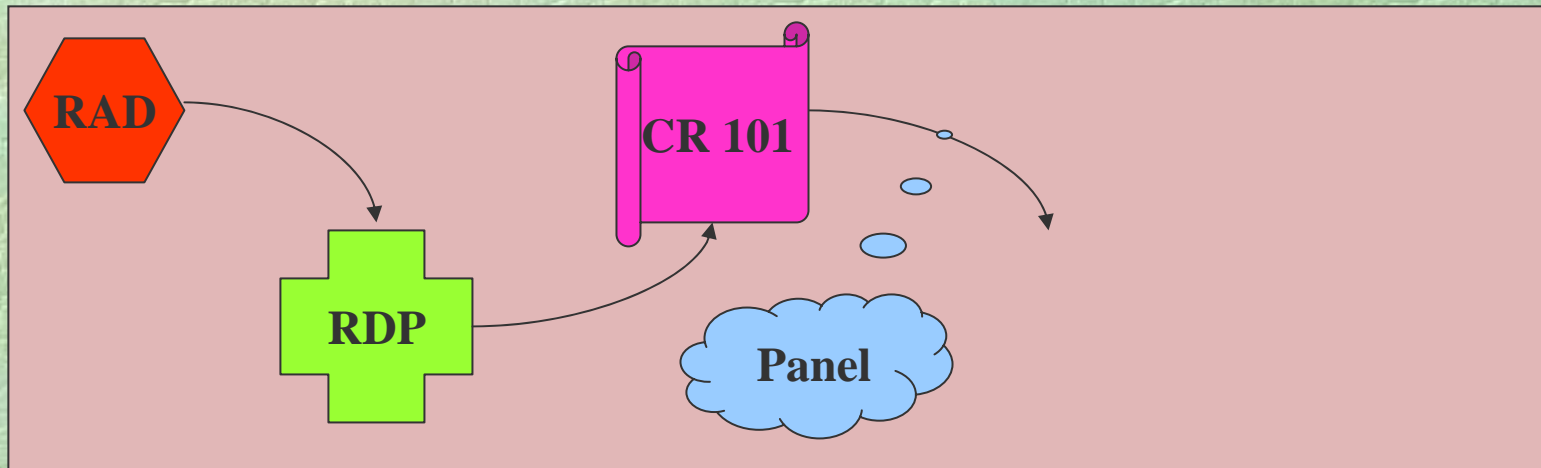
Approved by:
Program Manager, Public Involvement Officer
and Agency Rules Coordinator



First “official” APA paperwork

- Announces intent to adopt/amend/repeal a rule
- Specific or General
- Invites participation

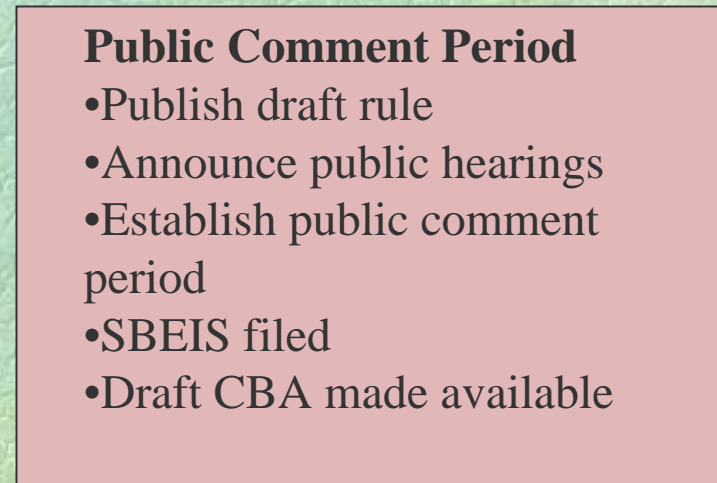
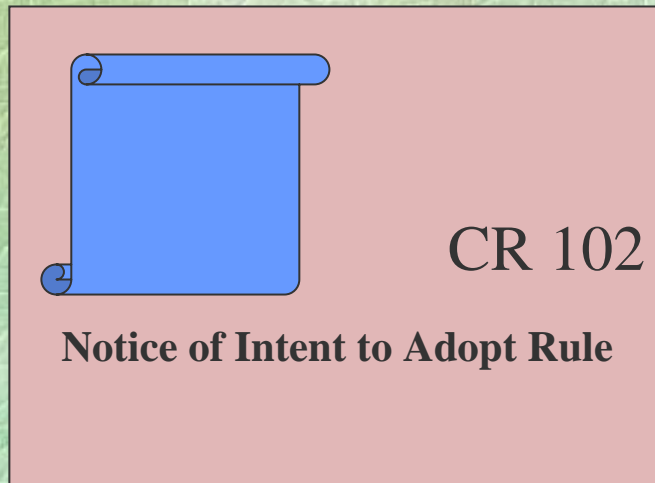
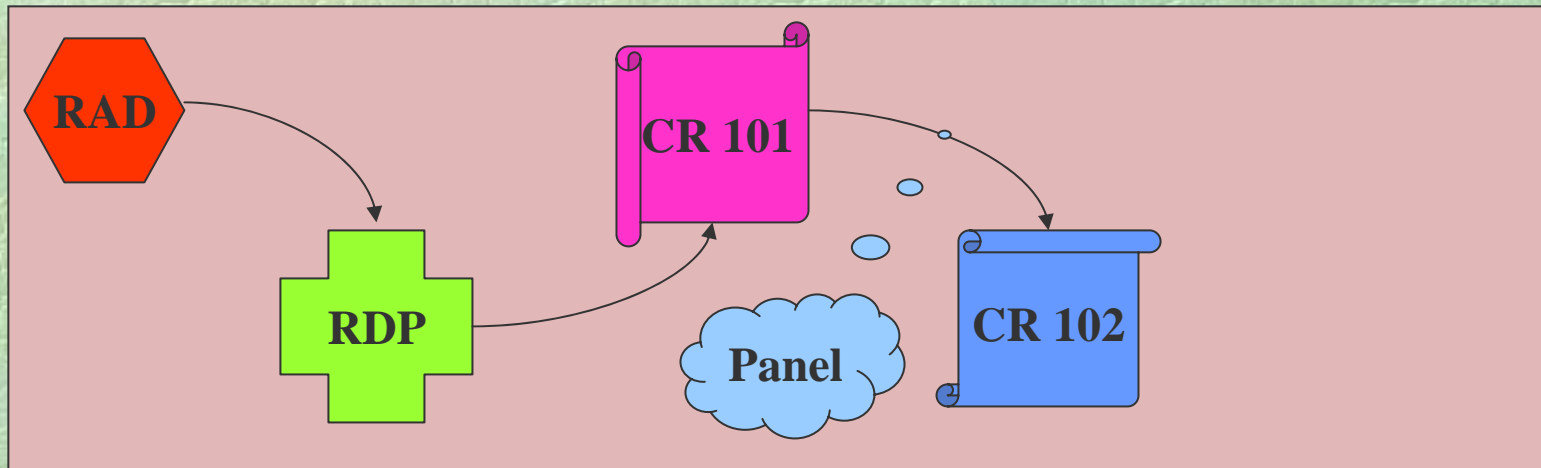
Signed by: Program Manager



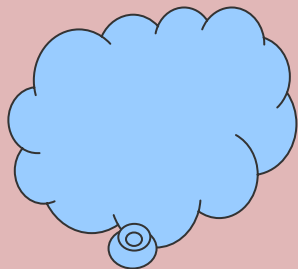
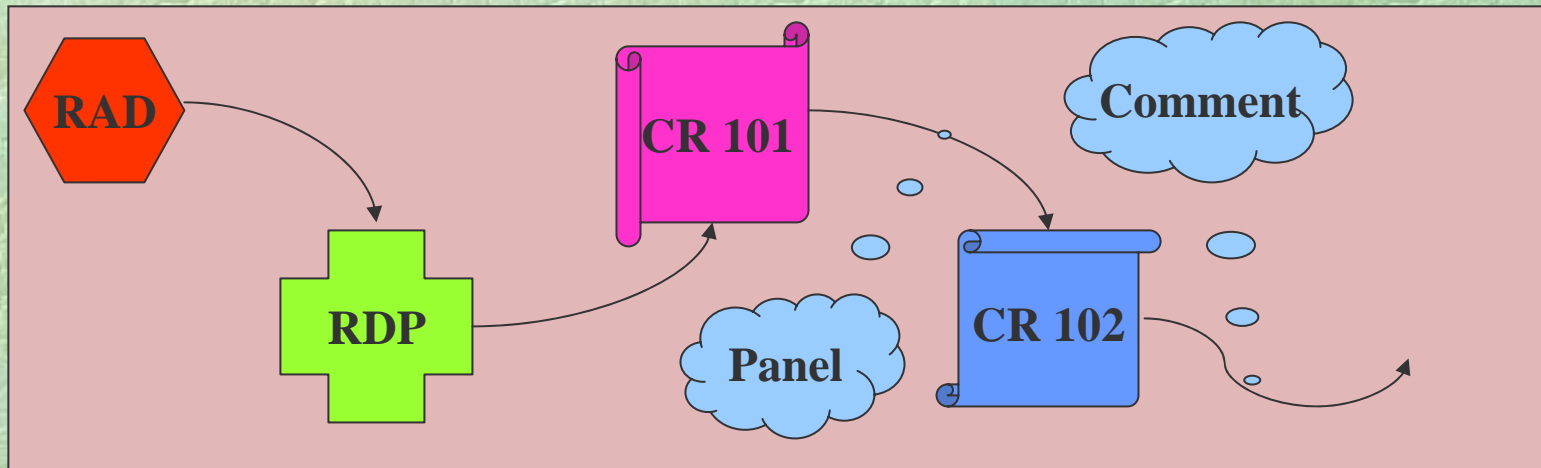
Create
an
Advisory
Panel

- Implement Public Involvement
- Stakeholders/workgroups
- Identify/Prioritize/ Resolve Issues(drafting rule)

Implementation by: Program



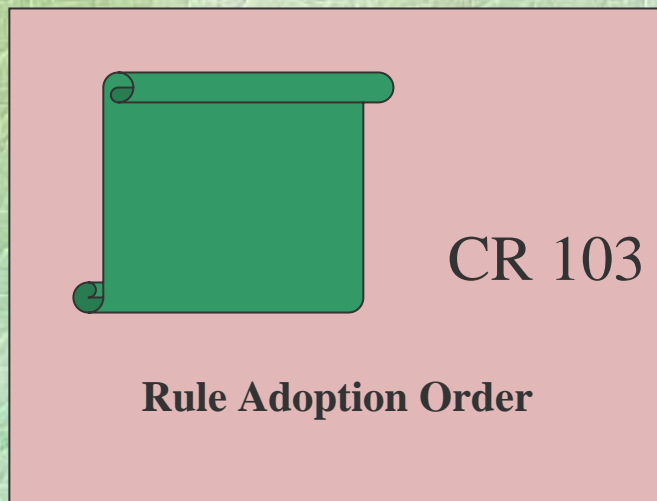
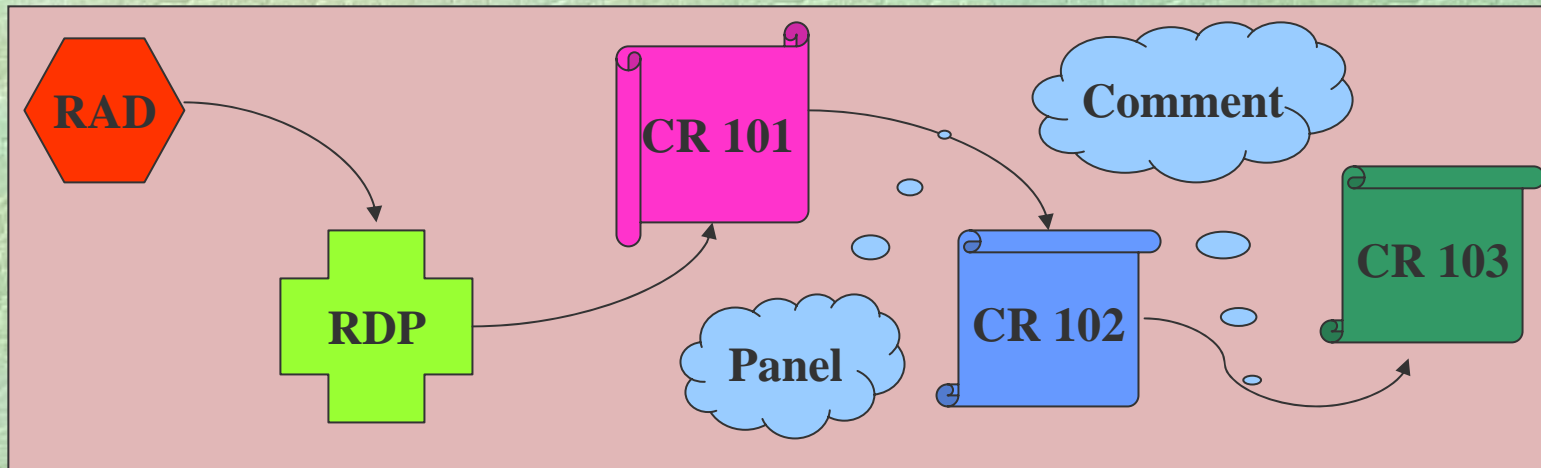
Signed by: Deputy Director



Public
Comment
Period

- Conduct Public Hearings
- Receive/Review/Evaluate Comments
- Make changes(if necessary)
- Complete Filing Packet
 - Concise Explanatory Statement
 - Cost-benefit analysis
 - Implementation Plan

Implementation by: Program



Prepare final adoption package

- Final rule text
- Concise Explanatory Statement
- 328 Determinations
 - Cost-benefit Analysis
 - Least burdensome alternative
 - Implementation Plan
- Send adoption notification

Signed by: Director